



SOCCER 7'S Tournament Rules

TOURNAMENT HEADQUARTERS

The tournament headquarters will be at the Southside Soccer Club office at 16285 SW 85th Ave #401, Tigard Or 97224.

REGISTRATION AND TEAM ELIGIBILITY

Check-in Team representatives are required to register at the tournament headquarters no later than 1 hour before your team's first games. Teams are required to present 6 copies of a roster with the signature of their club registrar and they must provide valid player cards for all of their players.

PLAYER AGE AND ELIGIBILITY

The tournament is open to U9 and u10 players born between 08/01/00 and 07/31/02.

Teams are allowed to roster 12 players with up to 6 guest players, allowing 18 players per roster.

TEAMS

- All teams **MUST** have two uniforms. One light and one dark colored. The home team should wear the light colored jersey for matches. If there is a conflict however, the home team will be required to change.
- A team must have a minimum of 6 players to play in a match
- Players and Coaches must be on one side of the field, spectators on the other side. Coaches, players, and spectators are not allowed behind the end line for any reason
- Home teams are required to provide 3 game balls per game.

LAWS OF THE GAME

- FIFA rules U9 & U10 rules particular to this age group
- NO Slide tackling, No Penalty kicks, No direct kicks. Indirect kicks will be given in place of penalty kicks in regulation time.
- Substitutions can be made from the middle of the field at any dead ball situation, when the referee calls the player on.

Player's Equipment

No equipment shall be worn that is dangerous to another player, including any cast constructed of hardened material, whether padded or not! Shin guards, covered by socks, are mandatory. All casts and equipment are subject to approval by the match referee. No jewelry of any kind (earrings, nose rings, body rings, bracelets, necklaces) is permitted. Taping of jewelry is not permitted. Medical bracelets are allowed but must be taped. **NO TRAINER WILL BE POSTED AT THE TOURNAMENT.**

VIII. TOURNAMENT AND MATCH SCHEDULES

The brackets and format will be established based on the quantity and quality of the teams entered into the tournament. The format will allow all teams to play a minimum of 4 games.

- Games will consist of two 25-minute halves. When games that require a winner are tied after regulation time, teams will go to penalty shoot out. Five kickers from each team will kick to decide the game. If the score is still tied, sudden death kicks will be taken. **ONLY** players on the field at the end of the game will be allowed to kick.
- If a team is more than 10 minutes late for a game or has less than 6 players available, the game will be a forfeit. The winning team will receive 3 points and a +3 goal difference
- Scoring during the tournament will be based on the following system:

Win3 points

Tie1 points

Loss0 points

Tie Breakers

If two teams are tied in points after the preliminary round, the following tie breakers will be used.

1. Head to Head results
2. Goal differential.
3. Goals Scored.
4. Goals Against
5. Coin toss

Game Start Times

Referees will start the game clock at the designated time regardless of whether teams are ready to play. A referee may add time lost due to injury, but the game must conclude at least five minutes prior to the start of the next match. A five-minute grace period will be allowed for teams that do not have the minimum number of players to start the game.

MATCH AND SCORE REPORTING

The field marshal will report the score of games to the tournament director, who will update and keep official scores.

Appeals

Referee judgment decisions are final and may not be appealed. Any other appeal must be verbally lodged with the referee and the opposing coach at the game site. The appeal must then be made in writing to the Tournament Director within two hours of the end of the match. The Tournament Director will review any appeal correctly filed under this rule. There will be a \$50.00 non-refundable fee for any appeal that is filed. All decisions of the Tournament Director are final.

Refunds

- Teams that are not scheduled to play four games during the tournament will receive a \$75 refund.
- Teams that withdraw from the tournament prior to registration closing for the age group/division they entered, will receive a full refund less a \$75 administrative fee.
- Teams that withdraw from the tournament after registration closes for the age group/division they entered, will not receive any refund.

Inclement Weather

In the event that play cannot be started or is stopped due to weather, teams will take cover, but will remain at the game site and proceed as follows:

- If time allows, resume play and play to completion
- If there is insufficient time to play the entire game, the game will be continued until the half is completed. The game will then be considered complete.

The tournament director will coordinate stoppage of play. The tournament director reserves the right to make whatever adjustments may be necessary in game length to proceed with the schedule following delays due to inclement weather, including shortening subsequent games as necessary to complete the schedule.

CONDUCT AND DISCIPLINE

- A coach or player ejected from a game will not be allowed to participate in the next game.
- The tournament director reserves the right to take further disciplinary action he feels necessary.
- Coaches are expected to control their own spectators.