

2018 Chinook Cup Tournament Rules

FIFA Laws of the Game apply, with the following modifications

Tournament Headquarters and Team Check-in

Tournament Headquarters: Dick's Sporting Goods
17799 Lower Boones Ferry Road
Lake Oswego, OR 97035

Tournament Check-in hours: Thursday August 9th from 6-8pm
Friday August 10th from 9am-noon

All teams must check-in at Tournament Headquarters at least two hours prior to their first scheduled game.

Teams must bring six (6) completed copies of the official tournament team roster and individual player cards for each coach and player on the roster.

Every player in the tournament must have a valid picture player card issued by their state association or governing body. These cards must be present at all games. Rosters will be checked and certified against the team's player cards.

Only players on the roster brought to check-in will be allowed to play in the tournament, and a player may not play on more than one team during the tournament.

We do not require notarized medical releases for players.

Once teams have completed the team check-in procedure, they will deliver one copy of the official certified tournament team roster to the referee crew prior to each game.

Please contact John Hanna, our Tournament Director with any questions. His cell phone number is (503) 936-0807.

Player Ages

Ages are based on 2018/2019 calendar year age groups. No overage players are allowed.

U9	Born in 2010
U10	Born in 2009
U11	Born in 2008
U12	Born in 2007
U13	Born in 2006
U14	Born in 2005
U15	Born in 2004

Game Formats and Roster Sizes

Age Group	Format	Maximum at Check-in	Game Maximum	Min to Start Game
U9 - U10	7v7	16	14	5
U11 - U12	9v9	18	16	6
U13 - U15	11v11	22	18	7

Minimum Number of Players

U9-U10 teams must have a minimum of 5 players to participate in a match.

U11-U12 teams must have a minimum of 6 players to participate in a match.

U13-U15 teams must have a minimum of 7 players to participate in a match.

If a team does not have enough players, after a five-minute grace period, they will forfeit the game with the other team receiving all ten possible points.

Game Length and Ball Size

Age Group	Game Length	Ball Size
U9 - U10	25-minute halves	4
U11 - U12	30-minute halves	4
U13 - U15	30-minute halves	5

If Quarterfinal or Semifinal games are tied at the end of regulation time, the game will go to FIFA Kicks from the penalty mark. If a championship game is tied at the end of regulation time, two overtime periods of five minutes each shall be played to conclusion. If the game is still tied after the second period of overtime, the game will go to FIFA Kicks from the penalty mark. In all cases, only players on the field at the end of the game may participate in the kicks.

Tournament Format and Brackets

The brackets and format will be established based on the quantity and quality of the teams entered into the tournament. The format will allow all teams to play a minimum of 3 games.

Team Sidelines

Players and Coaches must be on one side of the field, spectators on the other side. Coaches and players must be in their area and no one is allowed behind the end line for any reason.

Alternate Color Jersey

Each team must have an alternate color of numbered jerseys. The home team (listed first) will be responsible for changing jerseys if there is a color conflict. Uniform numbers must match the numbers on the official roster. U9 and U10 teams do not require numbered uniforms.

Game Start Times

Referees will start the game clock at the designated time regardless of whether teams are ready to play. A referee may add time lost due to injury. A five-minute grace period will be allowed for teams that do not have the minimum number of players to start the game.

Substitutions

Free substitution will be allowed for all age groups, with the referee's permission, any time play has stopped. A referee may deny a substitution request if the referee considers it to be an intentional plan to disrupt the play, or an attempt to run off an excessive amount of time.

Official's Report

Coaches should verify with the referee at the game's conclusion that their score matches his report. All game results will be called into tournament headquarters by the field marshal immediately following each match. In the event of a conflict, the referee report shall be deemed the official scorer for the game.

Cautions and Ejections

Any player receiving two yellow cards in a single game will be shown the red card and sent off and may not be replaced. Any player or coach that receives a red card in a game will receive at least a one game suspension (the next game). The tournament committee, depending on the circumstances, may apply a greater suspension.

Any coach or team official that is ejected (red card) from a game must immediately leave the game site so as not to be within sight or sound of the field. In the event the coach or team official refuses to leave, the referee shall suspend the game and declare a forfeit by the offending team. Players who are ejected from a match may remain on the team sideline.

Game Balls

All game balls will be supplied by Southside Soccer Club and delivered by the referee.

Player Equipment

Shin guards covered by socks are mandatory. All casts and equipment are subject to approval by the match referee. No jewelry of any is permitted. Taping of jewelry is not permitted. Medical bracelets are allowed but must be taped.

Scoring Method

Scoring during the tournament will be based on the following 10-point system:

Win	6 points
Tie	3 points
Loss	0 points
Shutout	1 point
Goal	1 point for each goal (up to a maximum of three per game)

Tie Breakers

1. Head to Head Results
2. Goal Differential (Maximum difference allowed is four per game)
3. Least Number of Goals Allowed
4. Coin Flip (performed by Tournament Director or designee)

If three or more teams are tied after the preliminary round, the tie breaker criteria listed will be used in order shown, beginning with criteria #1, to first eliminate, or second, advance one of the three teams. The remaining teams will then be compared, beginning again with criteria #1.

U9/10 Specific Rules

1. Jersey numbers not required
2. Penalty kicks are taken from the 10-yard spot
3. 7-yard mandatory distance for free kicks
4. No heading - infraction results in an indirect free kick from the point of infraction
5. Goal kicks - opposing team must retreat to build-out line (between goal box and half line)
6. No Goalkeeper punts - infraction results in an indirect free kick from the edge of the penalty area nearest the infraction

U11/12 Specific Rules

No heading - infraction results in an indirect free kick at the point of the infraction.

Appeals

Referee judgment decisions are final and may not be appealed. Any other appeal must be verbally lodged with the referee and the opposing coach at the game site. The appeal must then be made in writing to the Tournament Director within two hours of the end of the match. The Tournament Director will review any appeal correctly filed under this rule. There will be a \$50 non-refundable fee for any appeal that is filed. All decisions of the Tournament Director are final.

Refunds

Teams that are not scheduled to play three games during the tournament will receive a \$100 refund. Teams that withdraw from the tournament prior to registration closing for the age group/division they entered, will receive a full refund less a \$100 administrative fee. Teams that withdraw from the tournament after July 31st will not receive a refund.

Inclement Weather

In the event that play cannot be started or is stopped due to weather, teams will take cover, but will remain at the game site and proceed as follows:

1. If time allows, resume play and play to completion
2. If there is insufficient time to play the entire game, the game will be continued until the half is completed. The game will then be considered complete.

The Tournament Director will coordinate stoppage of play. The Tournament Director reserves the right to make whatever adjustments may be necessary in game length to proceed with the schedule following delays due to inclement weather, including shortening subsequent games as necessary to complete the schedule.

Note: Games in extreme heat may have a two-minute water break added to each half.

Shortened/Abandoned Games

Referees are the sole arbiter of the game clock, and their decisions regarding game length are final, and may not be appealed. If games are shortened/abandoned for any reason, the Tournament Director reserves the right to determine how the game result shall be determined. Decisions by the Tournament Director in determining the official game result are final and may not be appealed.

Other

Rules governing game venues are posted at the various locations. All teams, coaches and spectators are expected to follow all posted venue rules. In addition, alcohol and swearing are not permitted at any location. Violators of these rules will be asked to leave the venue.